

## Weekly Summary

This is the third week of the BCH Pulse weekly developer newsletter. Existing projects have been updated. Three new projects have been added: P2PVPS, CCoinjoin, and Bitcoin Unlimited. Three developers have been added: Chris Troutner, Paool Kim, and Jonathan Toomim.

## Chris Pacia - BCHD

## Recently completed:

- \* Convert to go mod https://github.com/gcash/bchd/pull/266
- \* Reviewed open PRs https://github.com/gcash/bchd/pulls

#### **Current work:**

- \* Add RPC calls to gRPC API to service Electron-Cash
- \* Build an SLP index and RPC

#### Future work:

\* Reusable Addresses

## Wants help with:

\* Need urgent backports and fixes from the Andriod-neutrino repo: http://github.com/gcash/android-neutrino/issues http://github.com/qcash/bchd/issues

## Josh Ellithorpe - BCHD

## Recently completed:

\* Mobile UI Changed green plus to light grey

#### Current work:

- \* Add RPC calls to gRPC API to service Electron-Cash
- \* Build an SLP index and RPC

### Future work:

\* Reusable Addresses

## Wants help with:

\* Need urgent backports and fixes from the Andriod-neutrino repo: http://github.com/gcash/android-neutrino/issues http://github.com/gcash/bchd/issues

## Tyler S - BCHD

#### **Current work:**

- \* Snowglobe, a permissionless pre/post consensus layer, running on the BCH chain.
- \* bchd integration to utilize the Snowglobe finalization
- \* Explore reusable address spec

#### Wants help with:

- \* Implementing CashFusion and contributing to the CashFusion specification
- \* Reviewing the following Pull Requests:
  - \* https://github.com/gcash/android-neutrino/pull/31



- \* https://github.com/gcash/bchd/pull/265
- \* CashShuffle library for Golang

## Jason Cox - Bitcoin ABC

## Recently completed:

\* Scaled build systems to support more devs and infrastructure

#### **Current work:**

- \* Building test infrastructure
- \* Optimizing Code

#### Planned work

\* Backporting Bitcoin Core patches

## Wants help with:

- \* Backporting improvements to the functional test framework https://github.com/Bitcoin-ABC/bitcoin-abc/blob/master/doc/functional-tests.md https://github.com/Bitcoin-ABC/bitcoin-abc/blob/master/doc/backporting.md
- \* Improving Deep linking specification https://github.com/bitcoincashorg/bitcoincash.org/pull/145

## Jonathan Silverblood - Cashual Wallet

## Recently completed:

\* Researched Spedn script

#### Working on:

- \* Integrating BIP70/JPP payment support
- \* OP\_RETURN metadata (CashIntents)

#### Future work:

- \* Cloud backup
- \* Reusable Addresses

#### Wants help with:

- \* Would be happy to help other projects with user interface reviews
- \* Testing Cashual and giving actionable feedback
- \* 3rd party BWC/BSW dependency libraries
- \* Resolve bugs in bitcoincom fork of bitcore in order to get BIP70 working
- \* There is an open issue at bitcore insight to add raw transactions:

https://github.com/bitpay/bitcore/pull/1881



## Tom Zander - Flowee the Hub

## Working on:

\* Doublespend proofs https://gitlab.com/FloweeTheHub/thehub/merge\_requests/10

#### Future work:

- \* Proof of concept for double-spend proofs
- \* Transaction builder https://gitlab.com/FloweeTheHub/thehub/blob/master/libs/utils/TransactionBuilder.h

## Wants help with:

- \* Corresponding about toolkits and languages developers prefer to start new project in.
- \* This would help give focus on which type of bindings to create.
- \* Website translations and rewrite of the about-page with more documentation
- \* Work on docker images and configs
- \* Research on how to be able to quick-start a complex (multiple server) setup

#### Pokkst - Crescent Cash

## Recently completed:

Assisted and Cooperated with Electron Cash:

- \* create slp (for creating SLP wallet via CLI)
- \* slp add token (for adding a token to a wallet)
- \* payto\_slp (for paying to an SLP address)

#### Working on:

- \* add JSON RPC methods for SLP tokens
- \* Refining the UI
- \* Optimizing and cleaning up codebase

## Future work:

\* Social features

#### Wants help with:

- \* A better PHP library for Bitcoin Cash. Potentially look at forking bitcoin-lib-php
- \* Java based wallet library akin to bitcore-wallet-client and bitcore-lib

## Axel Gembe - Electron Cash

## Recently completed:

\* Improvements for automatic builds and reproducibility

#### Working on:

- \* Improving UI polish
- \* Make emojis consistent to enhance the UX of the user.

## Would like help with:

- \* Finding an NFC library that could be used with Electron Cash
- \* Fixing hardware support issues.



#### Calin Culianu - Electron Cash

## Recently completed:

- \* Added JSON-RPC and CLI 'payto slp' command 'create slp' 'slp add token'
- \* Reviewed UI/UX Issues

## Current work:

- \* Optimizing the SLP backend https://github.com/simpleledger/Electron-Cash-SLP/pull/80
- \* Enable SLP features in EC main client

#### Future work:

\* Reusable addresses

## Would like help with:

- \* Replacing Electrum backend for Electron Cash with something better and more performant
- \* BCH UX Fix: Mandatory CashAddr for P2SH. (https://github.com/Electron-Cash/Electron-Cash/issues/1225)
- \* Reviewing zero confirmation forfeit from Awemany (<a href="https://github.com/Electron-Cash/Electron-Cash/">https://github.com/Electron-Cash/Electron-Cash/</a> pull/964)

## Imaginary\_Username - Electron Cash Development

#### Current work:

\* Soliciting input for a reusable address spec

https://github.com/imaginaryusername/Reusable specs/blob/master/reusable addresses.md

- \* Product design
- \* Quality Assurance
- \* Community needs
- \* Create long-term strategies for the wallet
- \* Assists in cashshuffle development
- \* Runs various nodes for DevOps. (append .imaginary.cash after)
- \* rest (providing full services with an almost completely independent backend)
- \* bch bitcoin-abc, electrumx, p2pool
- \* electrum BU, electrumx, cash-account
- \* insight bitcore-insight, bitcore-insight-testnet, bitcore-wallet-service
- \* cashacct cashaccount
- \* slpserve SLPserve endpoint for SLPDB
- \* bchd bchd
- \* p2pool BU, p2pool
- \* testnet bitcoin-abc-testnet, testnet explorer
- \* sync EC labelsync, cosigner pool

#### Future work:

\* Double-spend proof (on hiatus until BIP62 is in).

#### Would like help with:

\* Looking to recruit developers who are interested in doing toy implementations.



## Jonald Fyookball - Electron Cash Development

## Working on:

\* CashFusion v2.0 sspecification https://github.com/cashshuffle/spec/blob/master/CASHFUSION.md

## AlwaysAnOn - CashShuffle.js

#### Working on:

\* Maintaining and improving library

## Would like help with:

\* Review the behaviour of the ShuffleRound class using tests https://github.com/alwaysAnOn/cashshufflejs-web/pull/7

## Chris Troutner

## Working on

- \* bchjs.cash
- \* bch-cli-wallet

https://github.com/christroutner/bch-cli-wallet

## Would like help with:

- \* Adding SLP token support to bch-cli-wallet
- \* Add support for SideShift.ai
- \* troutsblog.com/about to explore the way IPFS and BCH can be used together.

## James Cramer - Simple Ledger (SLPDB - Electron Cash SLP)

## Recently completed::

- \* SLPdb updates for graph search
- \* Spdates to WooCommerce SLP payments plug-in

#### Current work:

- \* Improving validation speeds for light wallets using SLPDB graph search, initial implement into Electron Cash SLP
- \* Release Electron Cash SLP version 3.4.15

#### Future work:

- \* Coordinate security audit for SLP code/protocol
- \* Improvements for WooCommerce SLP payments plug-in

#### Wants Help With:

\* Token document standards for NFTs and fungible tokens



## Jason Dreyzehner - Bitauth-ide

#### **Current work:**

\* Finish BCH virtual machine implementation and get it passing the script tests.json file from Bitcoin ABC.

#### Future work:

\* Build bitcoin-ts into a fairly complete library of BCH utilities for creating/debugging transactions. (A lot like bitcore-lib-cash, but a more FP approach rather than the object-oriented style, and without dependencies) https://github.com/bitauth/bitcoin-ts

## Karol Trzeszczkowski - Inter-wallet Transfer Plugin

#### **Current work:**

\* Gathering UI feedback

#### Future work::

\* Custom icon

## Would like help with:

https://github.com/KarolTrzeszczkowski/Inter-Wallet-Transfer-EC-plugin/issues/6

## Karol Trzeszczkowski - Mecenas Recurring Payment Plugin

#### Recently completed:

\* Initial release

#### Current work:

\* More precise time estimation

#### Future work:

\* Increase performance when loading contracts

## Shammah Chancellor - Cashweb Keyserver

## **Current work:**

- \* Cashid tutorial
- \* Keyserver spec finalization

## Future work:

- \* Relay network support for keyserver nodes
- \* Proof of Concept integration with Electron Cash

#### Would like help with:

- \* Corresponding on wallet integrations, and other possible uses.
- \* Code reviews, and pull requests for:
- \* Node peering
- \* Banning and rate limiting
- \* Real payment support (right not the server does not specify a payment as part of the BIP70 invoice)



#### **BCHan**

#### Current work:

- \* Started BCHan a tutorial project, and proof of concept, for an \*off-chain\* service using micropayments to pay for accounts and other service usage. The tutorial service is a simple image board.
- \* Found a frontend developer and a designer

#### Future work:

\* Implement backend API

## Would like help with:

- \* Implementing a CashID Library for Golang
- \* Any other interesting backend or frontend development.

## Tendo Pein - Spedn

#### **Current work:**

\* Optimization

#### Future work:

- \* Schnorr multisig support
- \* Optimization techniques so the compiler could produce shorter scripts
- \* Improved support for covenants
- \* Macros.

## Would like help with:

\* Feedback and proposals about Spedn syntax.



## **BCHD - Node Software**

Website: <a href="https://bchd.cash/">https://bchd.cash/</a>

Repo:

http://github.com/gcash

https://github.com/gcash/android-neutrino

https://github.com/gcash/bchd https://github.com/gcash/bchwallet

#### Workspace:

https://join.slack.com/t/bchdhq/shared\_invite/enQtNzAyODMzNTYyMDU1LTRkNTk5YWVkZDNkZGEzMzlk ODIyZjRjOThlZjgzNGE1ODhmNGYxYzcxMzZkNWI2YjRjZWVhMjg2Njc1NGZjYjE

Language: Golang

License: copyfree.org ISC license

#### Overview:

- \* Work to provide an excellent API experience to BCH developers
- \* Combine full node, indexer, SLPDB, electrumX into one software app BCHD
- \* BCHD provides an address index for app developers + JSON-RPC and gRPC interfaces
- \* BIP 157/158 to power Neutrino based wallets
- \* Built a Neutrino android wallet beta and a command line wallet backend

#### Primary roadmap items:

- \* Working with ElectrumX Protocol
- \* Enhancing gRPC interface to support SLPDB
- \* Finish and release neutrino android
- \* CashAccount integration
- \* Reusable Addresses

## Bitcoin ABC - Node Software

**Website:** <a href="https://www.bitcoinabc.org/">https://www.bitcoinabc.org/</a></a> **Repo:** <a href="https://reviews.bitcoinabc.org/">https://reviews.bitcoinabc.org/</a>

Mirror: https://github.com/Bitcoin-ABC/bitcoin-abc

Workspace: https://t.me/joinchat/HCYr50mxRWjA2uLgii-psw

Language: C++ License: MIT

## Overview:

- \*Implementing a series of optimizations and protocol upgrades enabling p2p cash at scale
- \*Refactor various parts of the codebase and maintain infrastructure for the ecosystem
- \*Primary roadmap items
- \* Build out QUIC infrastructure
- \* Implement Schnorr multisig



## Bitcoin Unlimited - Node Software

Website: <a href="https://www.bitcoinunlimited.info">https://www.bitcoinunlimited.info</a>
Repo: <a href="https://github.com/BitcoinUnlimited">https://github.com/BitcoinUnlimited</a>
Workspace: <a href="https://bitcoinunlimited.slack.com">https://bitcoinunlimited.slack.com</a>

Language: C++ License: MIT

### Overview:

The Bitcoin Unlimited organization maintains an open source full-node client for the Bitcoin Cash network in order to provide more choice to node operators and to add robustness to the network.

The organization supports continued growth and adoption of Bitcoin as a peer-to-peer electronic cash system as described in Satoshi Nakamoto's white paper.

## Flowee the Hub - Node Software

Website: <a href="https://flowee.org/">https://flowee.org/</a>

Repo:

https://gitlab.com/FloweeTheHub/thehub

https://gitlab.com/FloweeTheHub/devs/bitcore-proxy
Workspace: https://discordapp.com/invite/WXPcf6G

Language: C++ License: GNU GPLv3 Maintainer: Tom Zander

#### Overview:

Flowee is a suite of servers that provide infrastructure that connects to a node hub. Basic infrastructure has been created for the hub and indexer. The current direction is to extend that but create something directly usable by app-developers.

#### Primary roadmap items

- \* Develop a Bitcore-proxy insight server that reuses existing Flowee Infrastructure
- \* Refractor bitcore into library functions
- \* Create bindings from current C++ code to for a transaction building library
- \* Design a double spend proof concept



## Crescent Cash - Wallet Software

Website: <a href="https://crescent.cash/">https://crescent.cash/</a>

Repo: <a href="https://gitlab.com/pokkst/crescentcash">https://gitlab.com/pokkst/crescentcash</a>

**Language:** Java **License:** MIT

#### Overview:

\* Non-custodial wallet

\* CashAccounts

#### Features:

- \* SLP tokens,
- \* BIP70
- \* Cointext SMS

## Primary roadmap items:

- \* Refining the UI
- \* Optimize and clean up the codebase
- \* Social features

## Cashual Wallet - Wallet Software

Website: https://play.google.com/store/apps/details?id=org.monsterbitar.wallet

Repo: https://gitlab.com/monsterbitar/cashual-wallet

Maintainer: Jonathan Silverblood

## Languages:

- \* Javascript
- \* CSS
- \* HTML
- \* Cordova **License:** MIT

## Overview:

- \* User friendliness
- \* CashAccounts and UX
- \* Non-custodial Wallet

#### Primary roadmap items:

- \* Integrating BIP70/JPP payment support
- \* OP\_RETURN metadata (CashIntents)
- \* Cloud backup
- \* UI for the backup/restore process
- \* Reusable Addresses



## Electron Cash - Wallet Software

Website: https://electroncash.org/
Repo: https://github.com/Electron-Cash/
Workspace: https://t.me/electroncashwallet

**Language:** Python **License:** MIT

#### **Overview**

Improve privacy, features, and performance

#### Features:

- \* Cash Shuffle
- \* SLP Edition
- \* BIP70
- \* Cold storage
- \* Schnorr signatures
- \* HD wallet integration
- \* Plug-in support is available.
- \* There are also versions supported by iOS and Android.

#### **Priorities:**

- \* CashAccount integration and registration into the client
- \* Improved UI polish
- \* Merging the SLP edition into the main client
- \* Reusable address specification
- \* CashFusion protocol

## Bitauth-ide - Misc Software Projects

Repo: https://github.com/bitauth/bitauth-ide

Language: JavaScript

Maintainer: Jason Dreyzehner

**Overview:** Bithauth-ide is an integrated development environment for Bitcoin authentication.

## Cashshuffle.js Library - Miscellaneous Software Projects

Repo: <a href="https://github.com/alwaysAn0n/cashshufflejs-web">https://github.com/alwaysAn0n/cashshufflejs-web</a>

**Language:** Javascript **Maintainer:** AlwaysAn0n

## Overview:

A javascript Cashshuffle client for use in front-end web applications and the browser.



## Cashweb Keyserver - Miscellaneous Software Projects

Repo: https://github.com/cashweb/keyserver

**Language:** Golang **License:** MIT

Maintainer: Shammah Chancellor

#### Overview:

Provide a simple-to-use and cryptographically verifiable way to look up pubkeys, and other metadata, from their hashes. Enabling wallets to query a distributed network of metadata nodes to find out various information for contacting or paying the owners in a secure and private manner. Enabling off-chain correspondence for Stealth Transactions. Additionally, wallets managing a key can advertise special capabilities they support.

## Primary roadmap items:

- \* Get experimental support into a branch of Electron Cash
- \* Peer 2 Peer relay network for keyserver nodes
- \* Banning and Rate limiting
- \* Validating BIP70 transaction data
- \* Specification for key revocation

## Consolidating Coinjoin - Misc Software Projects

Repo: https://gist.github.com/christroutner/8d54597da652fe2affa5a7230664bc45

License: MIT

Maintainer: Chris Troutner

**Overview:** A trusted, central wallet, combining its UTXOs is equivalent to a CoinJoin. Consists of a command-line wallet, a mirror which is a type of node that wallets connect to download from p2p servers, and the servers that can transfer data between clearnet and dark web. https://qist.github.com/christroutner/457b99b8033fdea5ae565687e6360323

#### Primary roadmap items:

- \* Build cloud infrastructure
- \* Integrate IPFS blob or .onion hidden service

## Inter-wallet Transfer Plugin - Miscellaneous Software Projects

**Repo:** https://github.com/KarolTrzeszczkowski/Inter-Wallet-Transfer-EC-plugin

**Language:** Python

Maintainer: Karol Trzeszczkowski

**Overview:** A plugin, that sends your coins to another wallet one by one, to a fresh address every time.

## Primary roadmap items:

- \* Optimization
- \* Fixing issues as they appear



## Mecenas Recurring Payment Plugin - Miscellaneous Software Projects

**Repo:** <a href="https://github.com/KarolTrzeszczkowski/Mecenas-recurring-payment-EC-plugin">https://github.com/KarolTrzeszczkowski/Mecenas-recurring-payment-EC-plugin</a>

**Language:** Python

Maintainer: Karol Trzeszczkowski

**Overview:** A recurring payment plugin for Electron Cash designed as a solution for noncustodial patronate.

#### Primary roadmap items:

\* Increase usability for recurring donations \* Command line version to serve as backend.

## P2PVPS - Miscellaneous Software Projects

Website: <a href="https://p2pvps.org/">https://p2pvps.org/</a>

Repo: https://github.com/P2PVPS/p2pvps-client

Language: JavaScript

License: MIT

Maintainer: Chris Troutner

Status: Offline

**Overview:** P2P VPS aspires to create a peer-to-peer (P2P) marketplace offering Virtual Private Servers (VPS), the P2P VPS marketplace will never have the speed or reliability of the commercial outfits linked above. Instead, the focus of P2P VPS is to create a decentralized network of anonymous web servers, capable of delivering websites or web apps, in order to prevent censorship and promote free speech.

## Primary roadmap items:

- \* Automated payments
- \* Refunds
- \* ERC20 native token

## Simple Ledger (SLPDB - Electron Cash SLP) - Miscellaneous Software Projects

**Website:** <a href="https://simpleledger.cash/project/slpdb/">https://simpleledger.cash/project/slpdb/</a>/ **Repo:** <a href="https://github.com/simpleledger/SLPDB">https://github.com/simpleledger/SLPDB</a>

Workspace: <a href="https://t.me/slpdb">https://t.me/simpleledger</a>

Language: TypeScript

License: MIT

**Overview:** SLPDB has all SLP token data stored in one database.

## Primary roadmap items:

\* Add additional token graph properties to enhance graph search for light clients

\* Add collection for storing token document metadata



## Spedn - Miscellaneous Software Projects

Website/Documentation: <a href="https://spedn.readthedocs.io/en/latest/">https://spedn.readthedocs.io/en/latest/</a>

Repo: <a href="https://bitbucket.org/o-studio/spedn/src/master/">https://bitbucket.org/o-studio/spedn/src/master/</a>

Workspace: <a href="https://t.me/bch\_compilers">https://t.me/bch\_compilers</a>

Maintainer: Tendo Pein

**Overview:** Spedn is a high level smart contracts language for Bitcoin Cash.

It is designed for explicitness and safety.

## Primary roadmap items:

\* Create a VS Code plugin for working with Spedn -syntax highlighting first, then debugging.

\* Lower barrier to entry for developers interested in smart contracts, but in a safe manner to prevent something like a DAO hack.

## Tipbitcoin.cash - Miscellaneous Software Projects

Website: https://tipbitcoin.cash

**Repo:** <a href="https://github.com/pokkst/tipbitcoin.cash">https://github.com/pokkst/tipbitcoin.cash</a>

Language: Python License: MIT Maintainer: Pokkst

#### Overview:

Users can make an account and accept tips by adding an extended public key. Tipbitcoin.cash works on Twitch, D-live, and other alternative platforms for streamers also.

#### Primary roadmap items:

- \* Add more SLP tokens
- \* Add more stream customization features
- \* Design an upload system for the site so users can upload their images/gifs, sounds, etc. directly to the site and to use for their streams rather than having to use a link from a third party.